## Virtual Game Night!

## Scattergories

## What you need:

- A phone
- Pens and paper for everyone


## How to:

- Create 3 lists of 10 categories (Sample list below)
- Animals:
- Plants:
- Snack foods:
- Outfits:
- Colors:
- Street Names:
- Fabrics:
- Board Games:
- Hit Movies:
- Pets:
- Call everyone playing to chat. Text the lists to everyone playing, or a photo of each list.
- Decide which list to start with, and a letter each answer must begin with.
- Set a timer for 2 minutes and have everyone fill in the list with an answer starting with the selected letter.
- When the timer goes off, stop and compare answers. 1 point for every answer that uses the correct starting letter and fits the category.
- Repeat with the other lists and new letters.


## Catchphrase

## What you need:

- A phone or computer with audio chat, and a phone for each player to access a website.
- A website like randomwordgenerator.com
- Pen and paper for someone to track scores


## How to:

- Get everyone on an audio chat and make sure everyone has a word generator website open on their phone.
- Designate who goes first and in what order.
- Whoever is "it" first should get a word from the generator and give clues about what it is.
- When someone guesses correctly, they get a point.
- The "it" person should generate and give clues for 4 more words, then the next person should repeat the process.
- Whoever has guessed the words correctly wins. You decide how many rounds, just start and end on the same person so everyone has the same number of chances to guess.


## Charades

- A phone or computer with video chat, and a phone for each player to access a website.
- A website like randomwordgenerator.com
- Pen and paper for someone to track scores


## How to:

- Get everyone on a video chat and make sure everyone has a word generator website open on their phone.
- Designate who goes first and in what order.
- Whoever is "it" first should get a word from the generator and silently act out what it is.
- When someone guesses correctly, they get a point.
- The "it" person should generate and act out 4 more words, then the next person should repeat the process.
- Whoever has guessed the words correctly wins. You decide how many rounds, just start and end on the same person so everyone has the same number of chances to guess.


## Category Bingo

## What you need:

- A device for audio chat
- Everyone needs a sheet of paper and a pen


## How to:

- Choose who will be "it" first.
- Whoever is "it" should pick a category like "The Office TV Show" or "Pets."
- Everyone else draws a $4 \times 4$ bingo board and fills in each square with a word that fits the category.
- The "it" person then says words that fit the category as they think of them, and players cross out any that they have. Whoever crosses out 4 squares in a row wins.
- Can repeat with different "it" people and categories.


## Things

## What you need:

- A device for an audio call
- Every player needs a phone that can text
- A pen and paper for tracking scores


## How to:

- This is best for $5+$ people.
- Choose who will be "it" first and make sure everyone has their phone number. Select someone to be score keeper the whole game.
- The "it" person should give a prompt that starts with "things". For example, "things you shouldn't lick" or "things you do to show excitement."
- All other players should text their response to the "it" person.
- Whoever is "it" will read the texts, not saying who sent what.
- Everyone who isn't "it" should take turns guessing who gave which response. If your response is guessed, you're out till the next round and don't get to guess. If you guess correctly, you get to guess again. 1 point for each correct guess. 1 additional point for whoever finishes the guessing each round.
- Repeat until everyone has had a chance to be "it."


## Codenames

## What you need:

- One party needs to have the board games "Codenames."
- A device for audio calling.
- Every player will need a device for photo texting.
- It's best if any parties without the board game have a computer.
- 4+ players, divided into teams of 2 or more.


## How to:

- Whoever has the board game should set up the board ( 25 cards) and text or email a picture of the board to anyone in a different location.
- Those in a different location will do best to open the picture of the board on a computer and use the editing feature in their photo viewer to circle cards on the boards during game play. This could even be screen shared for all players in all locations.
- The cluegiver with the board should text a photo of the key card for that round to any other clue givers, including which word is the "assassin" to orient the cluegivers.
- Proceed with play according to normal game rules.


## Trivial Pursuit

## What you need:

- Two people in one location need to have the trivial pursuit board game.
- A device for audio calling those in other locations.


## How to:

- Play the game according to usual rules, except the people with the board game will have to take turns reading the cards for everyone, rolling the dice for everyone, and moving the pieces.


## Jackbox Games (Tons of Options!)

## What you need:

- Jackbox games on steam or a gaming console (if on a gaming console, a way to screen share)
- A screen sharing program like Team Viewer on a computer or TV
- Every player will need their own phone with internet access


## How to:

- Whoever owns Jackbox games should screenshare with players in other locations. (Two players in one location can see the game play on one computer or TV.)
- Every player in every location should go to Jackbox.tv and enter the "room code" for whatever game they are playing.
- Follow normal rules!

